

ALBERTA SOCCER ASSOCIATION

TIER IV RURAL PROVINCIALS - July 4-6, 2008

U-18 TIER IV BOYS, MEDICINE HAT

TOURNAMENT	When: 7:30 pm, Friday June 4, 3008
MEETING:	Where: Medicine Hat Leisure Centre, 2000 Division Avenue N
All teams are required to have a team representative in attendance.	
NOTE: Teams will receive an ASA Team package, containing ASA Game Sheets at the Tournament Meeting*.	
FIELD LOCATION:	RTSC Rotary Track and Soccer Complex, 1600 Division Avenue NE (Main, Oval)
	LC Medicine Hat Leisure Centre, 2000 Division Avenue N (S, NE, NW)

FORMAT: 10 Teams -	SEEDING:		
2 groups of 3 and	1. Lakeland	5. Central Alberta	8. Tri County
2 groups of 2 with	2. NW/Peace	6. N.W. Central	9. Battle River
Crossovers and	3. Medicine Hat I	7. Sherwood Park	10. Medicine Hat II
Medals finals	4. Big Country		
Group I (seeds #1,8,9)		Group II (seeds #2,7,10)	
	1. Cold Lake	2. Peace River	
	8. Athabasca	7. Sherwood Park	
	9. Beaumont	10. Crescent Heights Vikings	
Group III (seeds #3,6)		Group IV (seeds #4,5)	
	3. McCoy Colts	4. Drumheller Dynamo	
	6. Evansburg	5. Bentley Panthers	

Date	Gm	Field	Time	W/L/T	Home Team	Score	W/L/T	Away Team	Score
July 5	1	RTSC-Main	08:30		Beaumont	1	W	Cold Lake	4
July 5	2	RTSC-Oval	08:30		Crescent Heights Vikings	2	W	Peace River	4
July 5	3	LC-NW	08:30		Bentley Panthers	2	W	McCoy Colts	4
July 5	4	LC-S	08:30	W	Evansburg	4		Drumheller Dynamo	1
July 5	5	RTSC-Main	13:30	W	Athabasca	4		Loser Game #1(Beau.)	1
July 5	6	RTSC-Oval	13:30		Sherwood Park	3	W	Loser Game #2(Vikings)	5
July 5	7	LC-NE	13:30	W	McCoy Colts	3		Drumheller Dynamo	2
July 5	8	LC-S	13:30		Bentley Panthers	2	W	Evansburg	4
July 5	9	RTSC-Main	18:30	W	Winner Game #1(Cold Lake)	6		Athabasca	0
July 5	10	RTCS-Oval	18:30	W	Winner Game #2(Peace Riv.)	6		Sherwood Park	2

If tie in Game #1 or #2, the higher seeded team would play in Game #9 or #10.

Three Team Round Robin Rule (12.3)

In any three (3) team round-robin, whether part or whole of the competition, the third game of the competition shall be played to a decision the team not participating has zero points, has been suspended or has withdrawn. Any third game of a three-team round robin that requires result will go directly to penalty kicks, except in competitions leading to Nationals, which will go to overtime

The team that eventually loses the game shall still be awarded one (1) point for the overtime loss

For the purpose of Goals For and Goals Against, the score at the end of the Regulation time (i.e. the tied score) will be used

Stats throughout this competition will be posted at the Tournament Headquarters. They will also be available on our website at: www.albertasoccer.com (under ASA Info/ Teams & Competitions/ Provincial Championships/ 2007 Youth Outdoor Provincials).

POINT CALCULATION: Three (3) points for a win, one (1) point for a tie. All Round Robin segment final standings shall be determined by ASA Round Robin Tie Breaking Rules.

2 Way Tie Breaking Procedures:

- Previous Match Results
- Goal Difference
- Most Goals Scored
- Penalty Shots

3 Way Tie Breaking Procedures:

- Goal Difference
- Most Goals Scored
- Penalty Shots

